

CALL TO ARMS 2019



THE GLORY OF ROME

WILLIAMSBURG, VA

OCT 11-13, 2019

Convention Program/Game Directory

October 11-13, 2019

Hours of Operation

Thursday, October 10: 6:00pm – Midnight (unofficial)

Friday, October 11: Noon - Midnight

Saturday, October 12: 8:00am - Midnight

Sunday, October 13: 8:00am – 4:00pm

- Vendors are at their own discretion when to close up their “shop”.
- Gaming tables will remain open past Midnight, if there are games being played.
- Thursday hours are only for open gaming, and vendor setup.

Flea Market

This year’s convention will have an open flea market on Sunday morning, from 9am to noon. Individual tables will be free, on a first come first serve basis. The flea market will be in the Patriot Room (Downstairs), and those wishing to sell items in the flea market can enter at 8:30am to set up their tables.

Tables 5A-5D, and 6A-6D (i.e. – Area at far end of Patriot Room)

Hobby Vendors

We would like to thank the vendors attending this event. Our convention would simply not be possible without their support.

Adora Belle's Armies
BV Traders
Cotton Jim
Dad's Armies
Dragon's Hoard
Old Dominion Game Works
Phalanx Consortium
Paul Crouch
Rubicon

Vendors are asked to open up their "shops" at Noon on Friday, and at 9:00am on Saturday and Sunday.

We may receive more vendors, and this list may be incomplete, but we will update it regularly.

Wargamer's Raffle

There are a number of items in the raffle each convention – these are provided by our vendors (and we are mightily grateful for their support), as well as by local gamers.

Each item will have a numbered container that you can put raffle tickets in. Each item will have one ticket pulled at a time, during the raffle which takes place Saturday evening at 5pm.

Wargamer's Hospitality Room

In room 105 of the hotel, the convention operates a Hospitality room – drinks and snacks are available for free. Donations to defray cost are accepted, but not required.

Convention Staff

Paul Crouch – Founder	Jon Krigbaum - Founder
Carl Sciscio – In Memory	Justin Grabowski - Founder
Paul Crouch - Founder	Chuck Turnitsa - Founder
Brian Compton - Founder	“Cotton” Jim Russell – Founder

Director, and Assistants

Jim Russell
Stephen Preston

Vendor Relations

Justin Grabowski

Game Registrar

Chuck Turnitsa

Registration Desk

Bill Phillips

Charity Raffle

Jim Russell
Paul Crouch

Flea Market Manager

James Curtis

ODMS Meeting Recorder

Stephen Preston

ODMS President

Chuck Turnitsa

Concession Room

Marcy Desmarais
Carol Wood

Guest Relations

Scott Kidd
Oscar Stevenson

Convention Staff are all members of Old Dominion Military Society, and the annual Director is elected by the club, to manage the effort.

First Timer's Guide

What if I . . .

Want to play a Miniatures Game – Check the program book for scheduled games, and shortly before the start time, come to the table and see if there is an open spot.

Shop the Venders – Please do! They have great things for sale, and unlike the Internet, you can actually take a look at it, and talk with a friendly representative about what you are interested. You'll make a friend, and you might get a game you can play this weekend

Play in a Tournament – Usually you have to get in touch with the tournament organizers before the event, but there is always room – so show up to the area the tournament will be in, shortly before it starts, and see if you can get in on the fun. There might be an Entry fee, usually to cover prizes.

Place a bid in the Auction – Buy a ticket from either the registration desk, or in the hospitality suite, and then KEEP ONE TICKET, and PUT ONE TICKET in the labeled bucket for the item you want to win. Drawing will be at Saturday, at 5:00pm.

Get a Drink or Snack – Come to the Hospitality Room at hotel room 101 and get what you like! Sodas, tea, water, chips, snacks, etc. We take donations if you would like to help, but the snacks and drinks are always free.

Play in the LARP – Live Action Role Playing Game – Ask the Registration desk where the HQ room for the LARP is. The theme is Modern Horror (based on the White Wolf Vampire and Werewolf games), set in Hampton Roads. It is called the Seven Cities LARP. The game staff will tell you if you can join, and what you have to do.

Miniatures Games

Miniatures games still remain the main category of games at our convention, not surprising since our convention was started as a Miniatures gaming convention, although we always intended to support all types of games.

Miniatures games, unlike board games, involve a great deal of planning and scheduling – mostly because they require a lot of thought by the Game Master, and also a significant amount of logistics work in getting the armies, terrain, rules – and doing setup. However, as most miniatures gamers will tell you – the results are definitely worth it!

Many of our games are friendly to newcomers – ask the game master, he will tell you if it is suitable as a “learning” game. The same policy goes for children gamers. Some games are happy to have them; others might not be as suitable.

Most of our schedule is full of miniatures games. We also have a number of miniatures tournaments going on.

Miniature Tournaments & Events

Bolt Action Doubles – Saturday, all day; start at 9am. See Kalissa S. In the Jefferson Room, Tables on the Left Side

Horus Heresy – Saturday, all day; start at 8am. See Ben Marsh. In the Jefferson Room, Tables on the Right Side

Gaslands - All Day Demonstrations Friday and Saturday – See Nathaniel Hill – Middle of Jefferson Room

FRIDAY EVENTS

FRI Afternoon (1-5)

15mm Mexican-American War - Santa Anna's Last Gasp - Don Carter – Table 6D

28mm Pirates and Ships - Blood & Plunder - Art Kenney – Table 1C

Modern Armor using Mein Panzer Rules - Fill 'R Up Comrade - Tu Tran – Table 1B

Modern Air Warfare, Airwar:C21 - Ambushing the Bear: Air War over Suez - Rob Eubanks – Table 2D

15mm WW1 Using Mein Panzer Rules - Villers-Bretonneux - Kenny Noe – Table 5D

Wings of Glory Variant - Hunters of the Sky - John Snelling – Table 4B

WW2 Tank Skirmish - Into the Vosges October 1944 - Chris Garcia – Virginia War Museum – Table 2A

28mm Gangs of Rome - The Shady Side of Rome - Chris Garcia – Virginia War Museum – Table 3A

FRI Evening (6-10)

28mm Ancients using Lion Rampant - Death & Taxes - Ron Carnegie – Table 3D

WW2 10mm using 'The Portable Wargame' - France 1944 - Richard Schwab – Table 1B

BattleTech - The Grinder - Chuck Stocky - Table 5A

28mm Vikings using Lion Rampant - The Burning of Gorm - Tom Sparrowhawk – Table 3B

15mm Ancients using Neil Thomas - Introduction to Ancients - Chuck Turnitsa – Table 5B

WW2 Tank Skirmish - Into the Vosges October 1944 - Chris Garcia – Virginia War Museum – Table 2A

28mm Gangs of Rome - The Shady Side of Rome - Chris Garcia – Virginia War Museum – Table 3A

28mm WW2 Skirmish – Bustin' the Bocage – Justin Grabowski – Table 1A

SATURDAY EVENTS

SAT Morning (8-Noon)

X-Wing Rules - X-Wing Escalation Demo - Chuck Stocky – Table 5A

10mm Napoleonics using General de Armee rules - Battle of Sacile - Perky Falconer – Table 2D

28mm Skirmish - Pacific War: Island Attack - Bob Vance – Table 1D

WW2 Tank Skirmish - Into the Vosges October 1944 - Chris Garcia – Virginia War Museum – Table 2A

28mm Gangs of Rome - The Shady Side of Rome - Chris Garcia – Virginia War Museum – Table 3A

28mm Big Ships! - Limeys & Slimeys - Brian Whitaker – Table 1B

SAT Afternoon (1-5)

28mm Zulu v British - Rorke's Drift - Jim Russell - Table 1B

BattleTech - The Fall of Terra - Chuck Stocky – Table 5A

15mm Ancients using Neil Thomas - Introduction to Ancients - Chuck Turnitsa – Table 5B

X-Wing 2nd Edition – X-Wing Fly Casual - Tim & Ed Grabowski – Table 2C

28mm Zombies using Mein Zombie Rules - Here we Go Again - Tu Tran – Table 5D

28mm Aliens, Hipsters, Scientists and Military - Raid on Area 51 - Art Kenney – Table 2B

54mm Middle Earth using Dragon Rampant - Hungry Orcs - Peter Schweighoffer – Table 3D

28mm Napoleonic Skirmish - Deserter's Nightmare - Michael O'Neill – Table 2D

WW2 Tank Skirmish - Into the Vosges October 1944 - Chris Garcia – Virginia War Museum – Table 2A

28mm Gangs of Rome - The Shady Side of Rome - Chris Garcia – Virginia War Museum – Table 3A

28mm WW2 Skirmish – Bustin' the Bocage – Justin Grabowski – Table 1A

WW2 North Africa – Jock Column Escape – John Allen – Table 1C

SAT Evening (6-10)

Modern Air Warfare, Airwar:C21 - Ambushing the Bear: Air War over Suez - Rob Eubanks – Table 2D

BattleTech - Grand Melee - Chuck Stocky – Table 5A

15mm Ancients using Neil Thomas - Introduction to Ancients - Chuck Turnitsa – Table 5B

28mm Pulp Action - G-Men vs the Shadow Circle - Ron Carnegie – Table 2B

Wings of Glory Variant - Hunters of the Sky - John Snelling – Table 4B

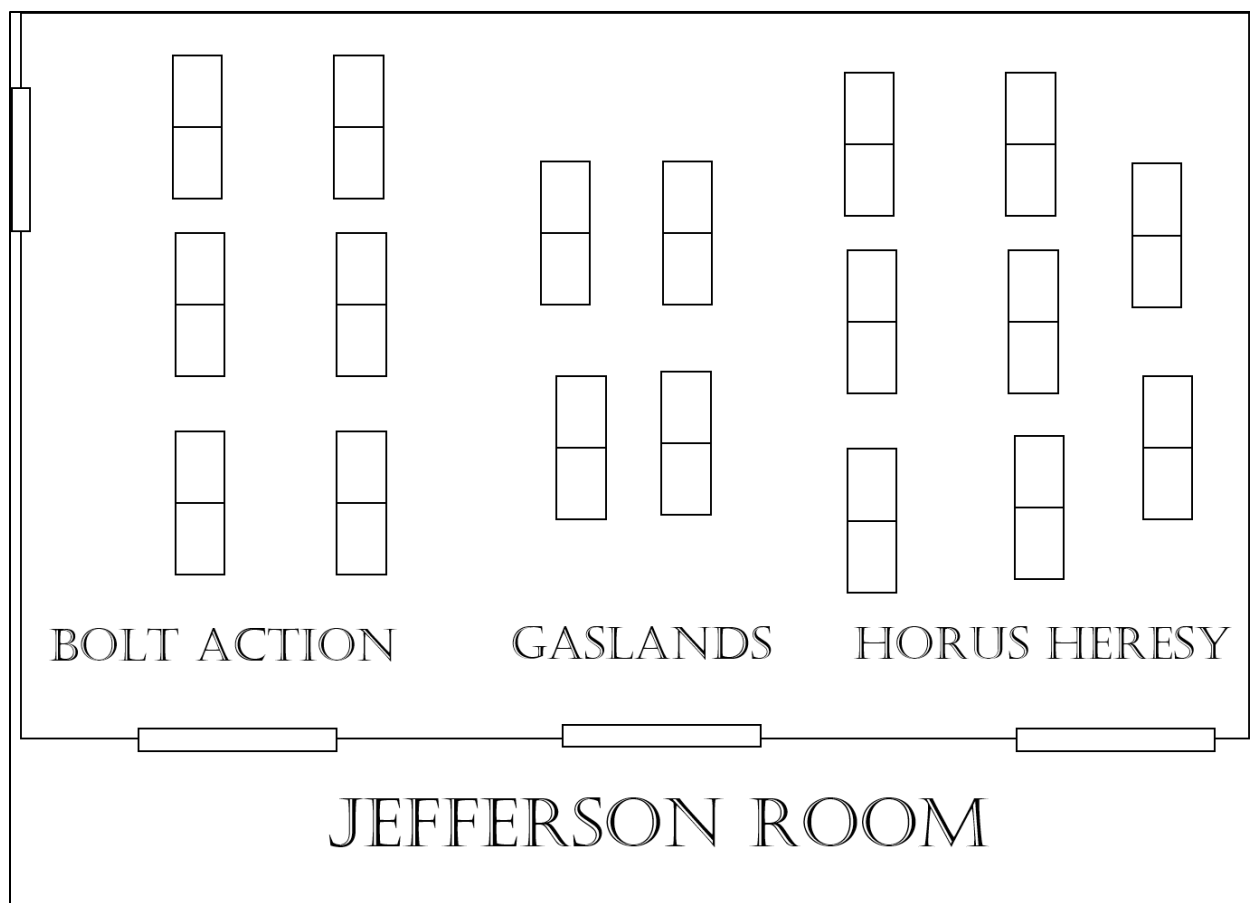
WW2 Tank Skirmish - Into the Vosges October 1944 - Chris Garcia –Table 2A

28mm Gangs of Rome - The Shady Side of Rome - Chris Garcia – Virginia War Museum – Table 3A

SUNDAY EVENTS

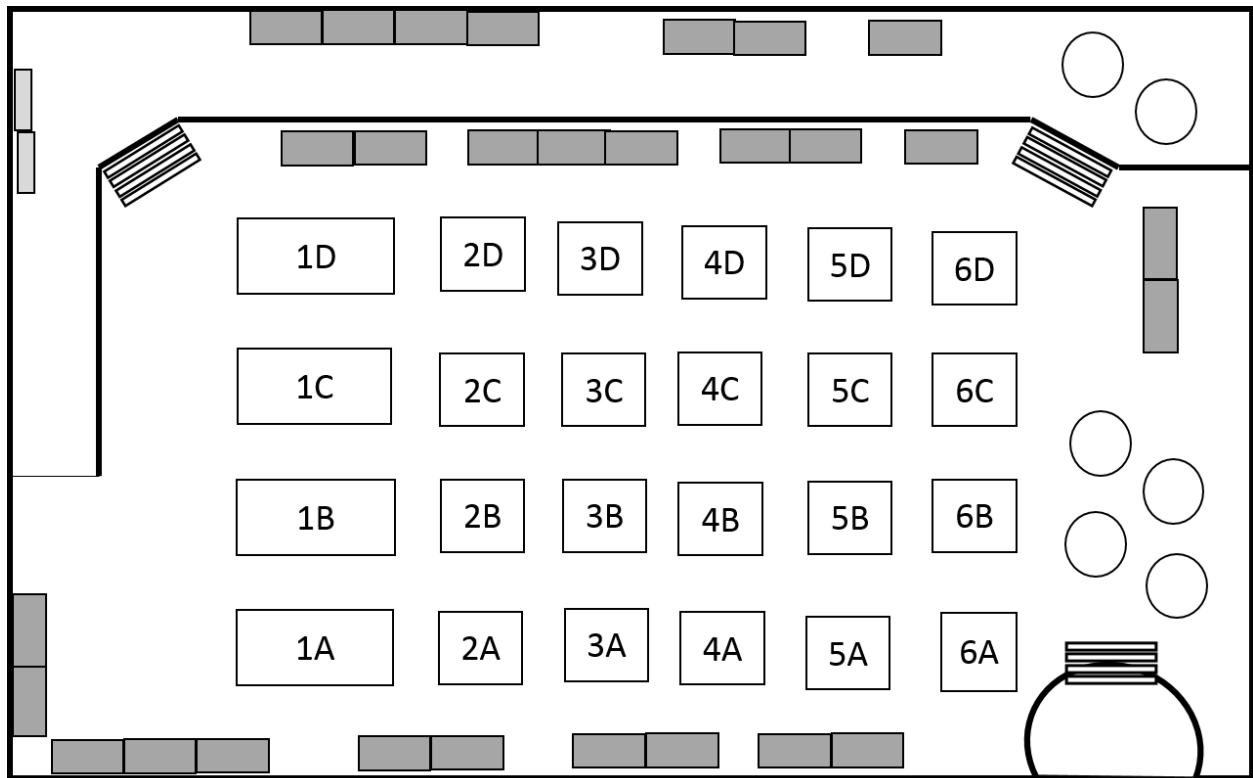
SUN Morning (8-Noon)

American War of Independence – ‘After Monmouth’ – Danny Jackson – Table 4A



JEFFERSON ROOM

Jefferson Room – Open Friday Night, Saturday and Sunday – Tournaments (Bolt Action Singles on left side; Gaslands in the Middle; Horus Heresy on the Right)



PATRIOT ROOM

Round Tables on Right are for Boardgaming

PATRIOT ROOM

Main miniatures gaming tables

All vendors (Grey Tables)